DAMIAN OLECHOWSKI

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EDUCATION

- 2009-2011
 - ESIA 3D: school specialized in CGI (Lyon, FRANCE)
- 2006-2009

Bachelor of Mathematics and Computer Science at Université Claude Bernard Lyon1

• 2003-2006

French general scientific Baccalaureate (specialized in mathematics) at Lycée Jean Moulin (Lyon, FRANCE)

• 1999-2003

Collège Saint-Exupéry (Lyon, FRANCE), French school in partnership with the Conservatoire National de Région. Accelerated general teaching allowing time for advanced musical lessons and practice.

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SOFTWARE SKILLS

- Experienced user
 - o **3DS Max (Mental Ray**, VRay)
 - AfterEffects
 - o Photoshop
 - o Nuke

- Average user
 - FumeFX, RayFire
 - o Maya
 - o Zbrush
 - O Motion Builder

EXPERIENCE

• July 2011-Today

Working at Asobo Studio (Bordeaux, FRANCE) as a 3D artist. I joined the team to work on the AAA game "Kinect RUSH: a Disney-Pixar Adventure" which was released on March 2012

- May-July 2009
 - Internship during which I created a complete flash-based online game.
 - Soon available at http://www.monbubulle.com/
- 2007-2009

Self-employed as a mathematics, physics and chemistry coach. I helped French pupils aged 14 to 18 build up a strong understanding of scientific subjects

• January 2006

Internship in a French architectural firm. I was responsible for drawing blueprints and assisting an architect.

ADDITIONAL SKILLS AND INTERESTS

- Languages Fluent in spoken and written English. Bilingual French and Polish.
- Programming notions C/C++, Objective-C, HTML/CSS/php
- Sports French boxing, squash, basketball, surfing, soccer
- Musical degree in cello obtained in the Conservatoire National de Region (Lyon, FRANCE)
- Photography, Cinema